Sportsmanship Policy

4: **Above Average** Sportsmanship. **Highest level of sportsmanship**, respect and civility consistently shown to opponents, teammates, staff, spectators, facility and equipment before, during, and after the contest. Captain displays good control over his/her team and conducts his/herself in an honest, calm and respectful manner when dealing with intramural staff. Team arrives to game, ready to play at least 5 minutes before scheduled contest. **No technical fouls/unsportsmanlike conduct.**

3: **Average** Sportsmanship. **1-2 minor incidents** that warrant a team receiving below a “perfect game”- above average to average sportsmanship is displayed the rest of the time. **1 technical foul was given** for a less-serious offense (jewelry, forgetting to check in, delay time, etc.)

2: **Below Average** Sportsmanship. 1-2 incidents resulting in a below average sportsmanship. Examples include swearing, disrespect toward opponents, staff, spectators or equipment. **1 technical foul/ unsportsmanlike conduct was given.**

1: **Poor** Sportsmanship. Examples include swearing, disrespect toward opponents, staff, spectators or equipment; multiple unsportsmanlike fouls/penalties assessed; consistent arguing of official’s calls; team captain is uncooperative in helping staff control teammates; **Player has been ejected for 2 malicious technical fouls/unsportsmanlike conducts assessed.**

0: **Unacceptable/Disqualification**: Any behavior/action resulting in the contest being stopped by the intramural staff. Examples include: multiple player/ejections; abusive language toward officials and intramural staff, fighting, verbally or physically threatening anyone; any participant intoxicated/under the influence of drugs and/or alcohol.

* **Spectator conduct can have a negative impact on a team’s Sportsmanship Rating.**