BIM CONTENT DEVELOPER

Posting ID: EM17418571

Company: UNIFI labs

Work Location: Ft Apache & Flamingo, LV, NV

Position Type: Full or Part-time

Salary: $15-18/hr

College Major(s): Construction Management (CEM), Mechanical Engineering (ME), Electrical/Computer Engineering (EE/CpE)

College Level(s): Undergraduate-Freshman, Undergraduate-Sophomore, Undergraduate-Junior, Undergraduate-Senior, Graduate Student

OVERVIEW

UNIFI Labs is currently hiring dynamic individuals to join our company! Do you enjoy the challenge of 3D modeling? Do you like to experiment and push the limits of Building Information Modeling (BIM) technologies? Do you wish there was more quality manufacturer content out there for designers to use? Then this is the right job for you!

Roles and Responsibilities

Work with a team to develop large amounts of Revit content (families) with the ability to complete projects within strict deadlines.

- Prepare 3D product models to be used in the BIM authoring tool Autodesk Revit
- Ability to understand product cut-sheets and CAD files

Education and Qualifications

- Novice or Intermediate level Autodesk Revit, 3D Studio Max, Inventor, Solidworks, or Pro-E
- Must have a strong working knowledge of Boolean Operations, Sweeps, Revolutions and other typical 3D modeling techniques
- Intermediate level Microsoft Office Suite
- Novice or Intermediate level ACAD experience
- 3D ACAD experience a plus
- Architectural design background a plus
- MEP design background a plus
● AutoLisp or other Programming language experience a plus
● 3DS Max or Maya rendering experience a plus
● Dynamo visual programming experience a plus

How to Apply
http://unifilabs.com/were-hiring-content-developers/