UNLV Honors College

Paid Internship Opportunity

Software Engineer Intern, Scientific Games

Posting ID: PD-HC-02212019-a

Employer Name: Scientific Games

Employer Website: www.scientificgames.com

Internship Job Title: Software Engineer Intern

Internship Location: Las Vegas, NV

Salary: $15 an Hour (Not for Credit)

Required Hours: 15-29 hours per week depending on student availability

Seeking Majors In: Computer Science, Computer Engineering, Other Engineering Related Fields

Class Standing: Undergraduate student at UNLV; Must be at least 21 years of age

OVERVIEW

Scientific Games is seeking a Software Engineering Intern to partner with software engineers to learn how to develop games. This is a paid internship position that allows students to gain hands-on experience with game development, becoming familiar with how games are designed and how they are played. Internships typically last 6-12 months. What makes us stand out at Scientific Games? We embrace all things Star Wars and celebrate Fridays with bagels!

INTERNSHIP ROLES AND RESPONSIBILITIES

- Assist with loading games
- Participate in meetings so we can collaborate, brainstorm, and let the creativity flow
- Work in a creative environment
- Be curious, and don’t be afraid to ask questions
- Embrace our fun-loving, creative team
- Be a self-starter and a team player
- Ability to work independently and efficiently

REQUIRED SKILLS AND EDUCATION

- No gaming experience required
- In addition to having your high school diploma or equivalent, current enrollment in UNLV’s Computer Science program (or a related degree program) is preferred
- Basic programming experience
- C++ and C# knowledge preferred
- Unity 3D knowledge preferred
- Knowledge of object oriented programming preferred
**HOW TO APPLY**

Please send your resume to Shawn Soong at Shawn.Soong@scientificgames.com or to Vincent Bryce at Vincent.Bryce@scientificgames.com. The review of candidates’ application materials will start on April 22nd. Best consideration will be gained for materials submitted prior to that date; however, the internship position will remain open until filled. Scientific Games will set up interviews based on student availability.

**MAIN CONTACT**

If you have questions about this internship position, please contact Shawn Soong via email at Shawn.Soong@scientificgames.com or by phone: 702-532-7984. You can also contact Vince Bryce via email at Vincent.Bryce@scientificgames.com or by phone: 702-532-7091.