Paid Internship Opportunity

Graphic Artist/Animator Intern, Scientific Games

Posting ID: PD-SciGa-02212019-b

Salary: $15 an Hour (Not for Credit)

Employer Name: Scientific Games

Required Hours: 15-29 hours per week depending on student availability

Employer Website: www.scientificgames.com

Seeking Majors In: Art, Graphic Design, & Related Fields

Internship Job Title: Graphic Artist/Animator Intern

Class Standing: Undergraduate student at UNLV; Must be at least 21 years of age

Internship Location: Las Vegas, NV

OVERVIEW

Scientific Games is seeking a Graphic Artist or Animator Intern to partner with artists and animators to learn how to design graphics for games. This is a paid internship position that allows students to gain hands on experience with game development, becoming familiar with how games are designed and how they are played. Internships typically last 6-12 months. What makes us stand out at Scientific Games? We embrace all things Star Wars and celebrate Fridays with bagels!

INTERNSHIP ROLES AND RESPONSIBILITIES

• Assist the Game Development Art Team to ensure the integrity and quality of game art is of high standard
• Participate in meetings so we can collaborate, brainstorm, and let the creativity flow
• Work in a creative environment
• Be curious, and don't be afraid to ask questions
• Embrace our fun-loving, creative team
• Be a self-starter and a team player
• Ability to work independently and efficiently

REQUIRED SKILLS AND EDUCATION

• No gaming experience required
• In addition to having your high school diploma or equivalent, current enrollment in UNLV's Graphic Design and Media program (or a related degree program) is preferred
• Proficiency in Photoshop; basic knowledge of After Effects and Illustrator preferred
• 3D Studio Max and Maya experience preferred

HOW TO APPLY

Please send your resume to Shawn Soong at Shawn.Soong@scientificgames.com or to Elisa Bleakmore at Elisa.Bleakmore@scientificgames.com. The review of candidates’ application materials will start on April 22nd. Best consideration will be gained for materials submitted prior to that date; however, the internship position will remain open until filled. Scientific Games will set up interviews based on student availability.
MAIN CONTACT

If you have questions about this internship position, please contact Shawn Soong via email at Shawn.Soong@scientificgames.com or by phone: 702-532-7984. You can also contact Elisa Bleakmore via email at Elisa.Bleakmore@scientificgames.com or by phone: 702-532-7967.