Appsketiers handles the complexity of building an app and narrows it down to a repeatable and successful process. We cover everything from brainstorming, designing, coding, and launching mobile apps.

Roles and Responsibilities
Appsketiers, a division of Reliance Software Development is looking for a UI/UX designer. Applicants will be in charge of turning our clients’ great ideas into easy-to-use and intuitive mobile blueprints for our coding team to work with and build upon.

Applicant responsibilities include gathering user requirements, designing graphic elements and building navigation components. To be successful in this role, you should have experience with design software and wireframe tools. If you also have a portfolio of professional design projects that includes work with web/mobile applications, we’d like to meet you.

Ultimately, you’ll create both functional and appealing features that address our clients’ needs and help us grow our customer base. Applicants must have a “turn and burn” mentality in that most of our UI/UX development time frames will be under 7 business days. API integration and questions of app feasibility will need to be addressed on most projects.

We are a faced-paced and high growth company with offices that overlook the new SunTrust Stadium and The Battery in Smyrna, Georgia. If you have ever been to see a Braves game you have already passed our offices! We have a vibrant and enthusiastic team that is excited to add another member to the roster. We truly value all of our teams’ opinions. Know that if you do decide to work with us your opinion will matter. We are always open for new ideas!
Responsibilities:
- Illustrating design ideas using storyboards, process flows and sitemaps
- Designing graphic user interface elements, like menus, tabs and widgets
- Gather and evaluate user requirements in collaboration with product managers and engineers
- Illustrate design ideas using storyboards, process flows and sitemaps
- Design graphic user interface elements, like menus, tabs and widgets
- Build page navigation buttons and search fields
- Develop UI mockups and prototypes that clearly illustrate how sites function and look like
- Create original graphic designs (e.g. images, sketches and tables)
- Prepare and present rough drafts to internal teams and key stakeholders
- Identify and troubleshoot UX problems (e.g. responsiveness)
- Conduct layout adjustments based on user feedback
- Adhere to style standards on fonts, colors and images

Education and Qualifications
We look for only the best team members who are not only experts in their respectable fields, but also who know how to have fun! PLAY HARD, WORK HARDER is posted on the wall at our headquarters! We know there are a few options for you to choose from when it comes to deciding on a development firm. Know that we live, breath, and bleed apps!

How to Apply