SasS UX DESIGNER

**Posting ID:** EM1851344B

**Company:** Breadware

**Position Type:** Full-Time

**College Major(s):** Computer Science (CS)

**Company Website:** [https://breadware.com/](https://breadware.com/)

**Work Location:** Reno, NV

**Salary:** DOE

**College Level(s):** Graduate Student, Alumni

**OVERVIEW**

Internet Of Things (IoT) is beyond the hype cycle now, but companies are still failing to develop IoT products on schedule and budget because IoT product development is known to be complex (several parties and resources), expensive (typical 6 to 7-figure budgets), and lengthy (9-month development cycle, minimum). This problem is going to compound further as more and more applications of IoT are being discovered rapidly. Breadware’s IoT Product Lifecycle Management (PLM) Platform has been crafted especially for enterprise customers launching IoT initiatives as a one-stop shop for all IoT product development needs including product development as well as program management. The novel Breadware IP built into our PLM platform significantly reduces typical IoT product development timelines, providing an efficient and intuitive path through new product introduction.

**Roles and Responsibilities**

We are looking for a contract UX Designer responsible for improving and designing our PLM Platform. You will gather and evaluate user requirements in collaboration with product managers and developers, illustrate design ideas using storyboards, process flows, and sitemaps, and develop UI mockups, wireframes and prototypes that clearly illustrate the site’s layout and how it functions.

You will develop style standards on fonts, colors, images, and icons; creating original designs if need be. You will prepare and present rough drafts to the development teams, conduct layout adjustments based on user feedback, and actively identify and troubleshoot potential UX problems.

**Education and Qualifications**

- Excellent written and verbal communicator
- Experience in designing and iterating over large web apps and platforms
- Quantitative and user behavior analysis skills
- Exceptional organizational and time management skills
- Competent and comfortable Adobe Creative suite (Adobe Illustrator, Photoshop, InDesign, etc.)
- Knowledge of wireframe tools (e.g. Wireframe.cc and InVision)
- Passion for creating experiences in online environments
- Experience working on multiple long-term projects
- 5+ Years of UX Design

How to Apply
Go to: