



ENGINEERING CAREER SERVICES

HOWARD R. HUGHES COLLEGE OF ENGINEERING

BIM CONTENT MODELER

Posting ID: EM18925503

Company Website: <https://unifilabs.com/>

Company: UNIFI Labs

Work Location: Las Vegas, NV

Position Type: Full-Time or Part-Time

Salary: \$45,000.00 to \$55,000.00/yr

College Major(s): Civil Engineering (CEE), Construction Management (CEM), Mechanical Engineering (ME), Electrical/Computer Engineering (EE/CpE)

College Level(s): Undergraduate-Freshman, Undergraduate-Sophomore, Undergraduate-Junior, Undergraduate-Senior, Alumni

OVERVIEW

Want to be part of a company that is revolutionizing the building industry?

The BIM Content Modeler is a key member of an integral team at UNIFI Labs and works closely with leading building product manufacturers, architecture, engineering and construction firms to support their design needs. Your duties will include creating 2D and 3D content using Autodesk Revit and associated deliverables, such as rendered preview images, schedules, and content guides. Projects will consist of both Architectural and Engineering (MEP) content.

About UNIFI Labs

UNIFI Labs is a software and services company serving the AEC & BPM industries. We're building the market-leading cloud platform for managing digital content and ensuring data consistency across the building design lifecycle. The company was founded in April 2016 and has over 30 employees, with offices in Las Vegas, San Francisco and Melbourne (AU).

UNIFI Labs is an equal opportunity employer. Applicants will receive consideration for employment without regard to race, color, religion, sex, national origin, sexual orientation, gender identity, disability or protected veteran status.

Roles and Responsibilities

Responsibilities for this position include but are not limited to:

- Prepare 2D and 3D content using Autodesk Revit software using modeling best practices
- Content modeling adheres to UNIFI standards as well as client standards as applicable
- Ability to review and understand product cut-sheets and CAD files

Education and Qualifications

- Intermediate level Autodesk Revit experience
- Strong working knowledge of Boolean Operations, Sweeps, Revolutions, and other typical 3D modeling techniques
- Intermediate level Microsoft Office Suite experience

Preferred Skills

- Architectural and/or Engineering drafting/design experience
- Intermediate level Autodesk AutoCAD experience (3D AutoCAD experience is a plus)
- Novice or Intermediate level Autodesk 3D Studio Max, Inventor, Solidworks, or Pro-E experience
 - Familiarity with Atlassian software (Jira and Confluence) preferred
 - AutoLisp or other programming language experience is a plus
 - Dynamo visual programming experience is a plus
 - Rendering experience is a plus

How to Apply

Please submit resumes to: megan.green@unifilabs.com

