

**BA in Creative Practice - Architecture Basic
Design Concentration
Catalog Year: 2025 – 2026**

Name: _____

NSHE ID: _____

General Education 35 - 40 Credits

Course/Requirement	Notes	Prerequisite	Credit	Sem.	Year	Grade	Transfer
First Year Seminar			1-3				
ENG 101		Placement	3				
ENG 102		ENG 101	3				
Second Year Seminar		ENG 102, FYS	3				
US Constitution			3				
NV Constitution			0-3				
MATH 120 or above ... except 122			3				
Analytical Thinking			3				
Science			3				
Science			3				
Science Lab (must correspond to an above lecture)			1				
Social Science**		Fulfilled w/ CFT 150	3				
Social Science**			3				
Social Science**			3				
Multicultural Requirement							
International Requirement							

**One course each from 3 different fields.

Creative Practice Core – 39 Credits

Course/Requirement	Notes	Prerequisite	Credit	Sem	Year	Grade	Transfer
CFA 105 – Intro to Arts Leadership			3	Fall			
CFA 106 – Arts Entrepreneurship Seminar			1	Fall			
CFA 106 – Arts Entrepreneurship Seminar			1	Spring			
CFA 206 – Arts Entrepreneurship Seminar		CFA 106	1	Fall			
CFA 206 – Arts Entrepreneurship Seminar		CFA 106	1	Spring			
CFA 306 – Arts Entrepreneurship Seminar		CFA 206	1	Fall			
CFA 306 – Arts Entrepreneurship Seminar		CFA 206	1	Spring			
CFA 305 – Arts Fundraising & Development		CFA 105 and CFA 206 or 306	3	Spring			
CFA 307 – Contemp Arts Theory & History		CFA 105 and CFA 206 or 306	3	Fall			
CFA 406 – Creative Practice Sen Synthesis	possibly adding MGT 302 as prereq	CFA 305 and CFA 306	3	Fall			
CFA 407 – Arts Leadership Internship		CFA 406 & Instr.Consent	6	Spring			

University Degree Requirements

Graduation Requirement	Credits	Graduation Requirement	GPA
Total Degree Remaining (min 120 required):		Major GPA (2.70 required):	
4-year Institution Remaining (60 required):		Cumulative GPA (2.00 required):	
Resident (last 30 credits):		Graduation Goal:	
Upper Division Remaining (42 required):			

Major Arts Area Core Options

Architecture (24 Credits)

No minimum grade requirement of C-

Course/Requirement	Prerequisite	Credit	Sem
AAD 180 Fundamentals of Design I		3	Spring
AAD 201 History of Built Environment	ENG 102	3	Fall
AAD 202 Analysis of Built Environment	AAD 201	3	Spring
AAD 267 Digital Media I		3	
AAE 280 Design Foundations II	AAD 180	6	Fall
AAE 282 Design Foundations III	AAE 280	6	Spring

Interior Architecture and Design

(30 Credits)

No minimum grade requirement of C-

Course/Requirement	Prerequisite	Credit	Sem
AAI 180 Fundamentals of Design I		3	Spring
AAI 253 History of Arch. Interiors I		3	Fall
AAI 254 History of Arch. Interiors II		3	Spring
AAD 267 Introduction to Digital Media		3	Fall
AAD 268 3-D Presentation Graphics	AAD 267	3	Spring
AAI 271 Regulations, Standards & Codes		3	Fall
AAI 280 Design Foundations II	AAI 180	6	Fall
AAI 282 Design Foundations III	AAI 280	6	Spring

Landscape Architecture (24 Credits)

No minimum grade requirement of C-

Course/Requirement	Prerequisite	Credit	Sem
LAND 180 Fundamentals of Design I		3	Spring
LAND 240 Introduction to Horticulture		3	Fall
LAND 255 History of Landscape Arch.		3	Fall
LAND 267 Digital Media I		3	
LAND 280 Design Foundations II	LAND 180	6	Fall
LAND 282 Design Foundations III	LAND 280	6	Spring

Art or Graphic Design (24 Credits)

Course/Requirement	Prerequisite	Credit	Sem
ART 101 Drawing 1		3	
ART 107 Design Fundamentals I		3	
ART 108 Design Fund II—3D		3	
ART 156 Design Fundamentals III		3	
ART 260 Survey of Art History I		3	
ART 261 Survey of Art History II		3	
ART 266 Survey of Art History III		3	
ART 291 Intro to Visual Arts Sem		3	Fall

Dance (21 Credits)

Course/Requirement	Prerequisite	Credit	Sem
DAN 365 – Dance History I	ENG 102	3	Fall
DAN 465 – Dance History II	DAN 365	3	Spring

15 credits of DAN electives – 12 must be upper division DAN credits.

Film (18 Credits)

Course/Requirement	Prerequisite	Credit	Sem
FILM 100 Intro to Film		3	
FILM 110 Language of Film		3	
FILM 216 Intro to Screenwriting		3	
FILM 220 Film Production I	FILM 100 or 110	3	
FILM 414 Cinematic Structure	FILM 100 or 110	3	
FILM 300 Film Criticism OR FILM 400 Film Theory	FILM 100 and 110	3	

Music Technology (24 Credits)

Course	Prerequisite	Credit	Sem
MUS 139 – Intro to Music Tech		3	
MUS 231 – Recording Tech I		3	
MUS 232 – Recording Tech II	Instructor consent	3	
MUS 239 – Virtual Studio Tech		3	
MUS 319 – Multimedia for the Prof	MUS 231 & 239	3	Fall
MUS 320 – Lrg Console Recording	MUS 231 & 232	3	Fall
MUS 321 – Studio Recording III	MUS 231 & 232	3	Spring
MUS 433 – Adv. HD & Surr Sound	MUS 231 & 239	3	Spring

Major Arts Area Core Options

Music (23 Credits)

Course	Prerequisite	Credit	Sem
MUS 201 – Musicianship I	MUS 102 or placement	3	
MUS 202 – Musicianship II	MUS 201	3	
MUS 341 – Music History I	MUS 131* or placement	3	
MUS 342 – Music History II	MUS 131* or placement	3	
MUS 343 – Music History III	MUS 131* or placement	3	

*Must take MUS 131 if needed as a prerequisite. Will count as an Art Elective

Applied Music (4 Credits)

MUSA 1XX – Level I	placement	2	
MUSA 1XX – Level II		2	
Ensemble (1 credit)			
MUSE____		1	
Upper Division MUS Elective		3	
MUS_*3__		3	

Theater (24 Credits)

Course	Prerequisite	Credit	Sem
THTR 199 – Play Structure and Analysis I		3	

21 credits of THTR electives – 12 must be upper division THTR credits.