



University of Nevada, Las Vegas

THTR 200 Introduction to Theatrical Design and Production

SEMESTER: Fall 2016

DAY/TIME: T TH 1:00- 2:15

ROOM: CBC C Rm 138

Course Description and Goals

Course Description:

A study in reading, contextualizing, and applying production design concepts through class discussions and group projects. Students will read scripts, develop personal artistic approaches, and implement them in the areas of Scenic, Lighting, Costumes, Sound design, and more. This includes the examination of historical design through the 21st century, and the practice of verbally communicating historical and personal artistic vision.

Goals and University Undergraduate Learning Outcomes:

1. Intellectual Breath and Life-long learning- Fundamental Knowledge

Students will be able to implement the steps required for creation of western-based theatrical expression.

2. Inquiry and Critical Thinking- Application

Students will be able to analyze and apply artistic expressions to the practical and aesthetic needs of a play.

3. Communication- Integration

Students will strengthen communication skills, as required by all theatrical collaborators. This will be developed through the creation of written and visual tools such as writing, research collage techniques, and group collaboration.

4. Global/Multicultural Knowledge and Awareness- Human Dimension

Students will be able to analyze characters, location, time frame, and more from a script. Recognizing, understanding, and researching the culture written in a script is essential, as well as respecting fellow peers, and applied cultural concepts in the classroom setting.

5. Citizenship and Ethics- Caring

Students will identify the history of theatrical expression as an art form and learn the universal need and appeal for performing arts and storytelling today. Students will gain an appreciation for the collaborative expression of theatrical production.

TEXT

1. *Fresnels, Furniture, and Fedoras: The Silent Partners of Performance, 3rd Edition* It is in course pack form in the UNLV bookstore.

2. Recommended:

-Robert Edmond Jones: *The Dramatic Imagination*

-Drew Campbell: *Technical Theater for Nontechnical People*

COURSE CONTENT

The course is comprised of 8 components

I. ATTENDANCE AND CLASS PARTICIPATION

This lecture requires heavy class participation, for you will be asked to analyze and critique scripts, productions, and final designs by other designers. There will be lectures, demonstrations, group meet ups, and guest speakers throughout the class. Students are allowed three un-determined absences. With each additional absence the student will lose 2% off the point total earned for the class. Three tardies is the equivalent of one absence. If there are planned absences, please inform the instructor ahead of time via email.

Laptops and tablets may be used for note taking. You may also eat lunch in class quietly. Please do not abuse these allowances.

II. READING THE TEXT & QUIZZES

All chapters, PowerPoints, and assigned plays or scenes for group projects must be read. You will have weekly reading per the daily calendar.

You will be quizzed on chapters, PowerPoints, and in class discussions. Please bring text to class.

III. PRODUCTION REVIEWS

You will have to review each NCT production. Tickets, unfortunately, are not free—however discounted for students. If a conflict arises, making you unable to attend a UNLV production, you will be asked to find another outside show or write a design reflection on a film of your choosing. Off-site productions include a production anywhere on the strip or in the Las Vegas area such as a: dance concert, a music concert, or any theatrical event as defined in the text. The earlier you turn these reports in the better. Papers should be at least two pages long and reference material in PowerPoints and text. ***Citing material from lectures, demonstrations, and material in the chapters read will help your grade.*** Find ways to tie what you see live with what we discuss in class. Please write in MLA format. The MLA Style Handbook is available in the bookstore, or go online to Purdue Owl. This is a hardcopy assignment. You will have to write a two-page review on **1. *Bomb-itty of Errors* // 2. *Macbeth* // 3. *Sense & Sensibility* // 4.** Write a production concept paper of a movie or live production of your choosing.

IV. TWO GROUP ASSIGNMENTS

You will be assigned to a group of five to six classmates and your group will present your designs for the assigned production as a whole. This must be a cohesive and teamwork process. A contemporary play will be assigned to your group for the first presentation, while a musical will be assigned to your group for the second. Amongst your group, choose an area of design that is of interest to you, ranging from: Scenic, Lighting, Costumes, and more—(Must rotate to another design area for the second presentation.) Straight play and musical will be assigned in class. You must read the plays and research, research, research.

V. GROUP REFLECTIONS

A group reflection and research paper is due separately by all group members after each presentation. This is your time to reflect on what the design process was like, for yourself, and what it was like to collaborate with your team. Please highlight the strengths and weaknesses of this process maturely—what was accomplished successfully? What were the challenges? Are you satisfied with the product and what could you have done differently? Please write a two-page reflection and two pages of research images and a paragraph of your concept for the area of design you chose.

VI. CREW ASSIGNMENT

The best way to understand the Production part of *Theatrical Design and Production* is to participate in a crew assignment. Each student is **required** to participate in a crew assignment for one production during the semester. Fill out the form given to you and return to the instructor. Crew assignment is worth 100 points.

VII. MIDTERM

The Midterm will include vocabulary words and lecture material questions from Chapters 1-10. After completing the test, there will be two short essays to answer. ***You must cite material from the text and lecture notes to give context and support to arguments.*** Midterm is worth 100 points.

VIII. FINAL EXAM

The Final Exam will occur during Finals Week. It will include vocabulary and lecture material questions from Chapters 8-15. After completing the test, there will be two short essays to answer. ***You must cite material from the text and lecture notes to give context and support your arguments.*** Final is worth 100 points.

EXTRA CREDIT

*These are assignments that can be completed **over and above** all other assignments, not completed in place of other assignments.* Write additional reviews of productions produced in Las Vegas, or a two-page detailed paper on a specific design area—10 pts.

Work in a production area above and beyond the crew assignment— a minimum of twenty hours worth 20 points. *Remember to draw comparisons to the text and lectures in assignments.*

GRADING

Point spread for each assignment			Grade Averages		
Attendance & Participation	20 points	6%	100-93%	500-465 pts	A
Quizzes	30 Points	10%	92-90%	464-450 pts	A-
Production Reviews	25 points	8%	89-88%	449-440 pts	B+
Midterm	100 points	17%	87-83%	439-415 pts	B
Group Projects	100 points	17%	82-80%	414-400 pts	B-
Group Reflection Papers	25 points	8%	79-78%	399-390 pts	C+
Crew Assignment	100 points	17%	77-73%	389-365 pts	C
Final Exam	100 points	17%	72-70%	364-350 pts	C-
<u>Total:</u>	<u>500 Points</u>	<u>100%</u>	69-68%	349-340 pts	D+
			67-63%	339-315 pts	D
			62-60%	314-300 pts	D-
			59-0%	299-1 pts	F

Remember: you may have points deducted for tardies and absences

SUPPLIES

*For group projects—depending on play and design area—may render you to buy certain supplies such as sketch pads, glue, poster boards, etc. Not only can design concepts be physical, but may also be achieved through the uses of Photoshop, Illustrator, InDesign, and through many more software design programs made available to you on campus. Building a physical representation is not only necessary, but will assist you, (the designer,) to fully communicate your artistic vision to the class, (the audience.)

UNIVERSITY POLICIES

Academic Misconduct—Academic integrity is a legitimate concern for every member of the campus community; all share in upholding the fundamental values of honesty, trust, respect, fairness, responsibility and professionalism. By choosing to join the UNLV community, students accept the expectations of the Student Academic Misconduct Policy and are encouraged when faced with choices to always take the ethical path. Students enrolling in UNLV assume the obligation to conduct themselves in a manner compatible with UNLV's function as an educational institution.

An example of academic misconduct is plagiarism. Plagiarism is using the words or ideas of another, from the Internet or any source, without proper citation of the sources. See the *Student Academic Misconduct Policy* (approved December 9, 2005) located at: <https://www.unlv.edu/studentconduct/student-conduct>.

Copyright—The University requires all members of the University Community to familiarize themselves **with** and to follow copyright and fair use requirements. **You are individually and solely responsible for violations of copyright and fair use laws. The university will neither protect nor defend you nor assume any responsibility for employee or student violations of fair use laws.** Violations of copyright laws could subject you to federal and state civil penalties and criminal liability, as well as disciplinary action under University policies. Additional information can be found at: <http://www.unlv.edu/provost/copyright>.

Disability Resource Center (DRC)—The UNLV Disability Resource Center (SSC-A 143, <http://drc.unlv.edu/>, 702-895-0866) provides resources for students with disabilities. If you feel that you have a disability, please make an appointment with a Disabilities Specialist at the DRC to discuss what options may be available to you. If you are registered with the UNLV Disability Resource Center, bring your Academic Accommodation Plan from the DRC to the instructor during office hours so that you may work together to develop strategies for implementing the accommodations to meet both your needs and the requirements of the course. Any information you provide is private and will be treated as such. To maintain the confidentiality of your request, please do not approach the instructor in front of others to discuss your accommodation needs.

Religious Holidays Policy—Any student missing class quizzes, examinations, or any other class or lab work because of observance of religious holidays shall be given an opportunity during that semester to make up missed work. The make-up will apply to the religious holiday absence only. It shall be the responsibility of the student to notify the instructor **within** the first 14 calendar days of the course for fall and spring courses (excepting modular courses), or **within** the first 7 calendar days of the course for summer and modular courses, of his or her intention to participate in religious holidays which do not fall on state holidays or periods of class recess. For additional information, please visit: <http://catalog.unlv.edu/content.php?catoid=6&navoid=531>.

Transparency in Learning and Teaching—The University encourages application of the transparency method of constructing assignments for student success. Please see these two links for further information:

<https://www.unlv.edu/provost/teachingandlearning>

<https://www.unlv.edu/provost/transparency>

Incomplete Grades—The grade of I—Incomplete—can be granted when a student has satisfactorily completed three-fourths of course work for that semester/session but for reason(s) beyond the student's control, and acceptable to the instructor, cannot complete the last part of the course, and the instructor believes that the student can finish the course without repeating it. The incomplete work must be made up before the end of the following regular semester for undergraduate courses. Graduate students receiving "I" grades in 500-, 600-, or 700-level courses have up to one calendar year to complete the work, at the discretion of the instructor. If course requirements are not completed within the time indicated, a grade of F will be recorded and the GPA will be adjusted accordingly. Students who are fulfilling an Incomplete do not register for the course but make individual arrangements with the instructor who assigned the I grade.

Library Resources

Students may consult with a librarian on research needs. For this class, the subject librarian is <https://www.library.unlv.edu/contact/librarians> by subject. UNLV Libraries provides resources to support students' access to information. Discovery, access, and use of information are vital skills for academic work and for successful post-college life. Access library resources and ask questions at <https://www.library.unlv.edu/>.

Tutoring and Coaching—The Academic Success Center (ASC) provides tutoring, academic success coaching and other academic assistance for all UNLV undergraduate students. For information regarding tutoring subjects, tutoring times, and other ASC programs and services, visit <http://www.unlv.edu/asc> or call [702-895-3177](tel:702-895-3177). The ASC building is located across from the Student Services Complex (SSC). Academic success coaching is located on the second floor of the SSC (ASC Coaching Spot). Drop-in tutoring is located on the second floor of the Lied Library and College of Engineering TEB second floor.

UNLV Writing Center—One-on-one or small group assistance with writing is available free of charge to UNLV students at the Writing Center, located in CDC-3-301. Although walk-in consultations are sometimes available, students with appointments will receive priority assistance. Appointments may be made in person or by calling 702-895-3908. The student's Rebel ID Card, a copy of the assignment (if possible), and two copies of any writing to be reviewed are requested for the consultation. More information can be found at: <http://writingcenter.unlv.edu/>.

Rebelmail—By policy, faculty and staff should e-mail students' Rebelmail accounts only. Rebelmail is UNLV's official e-mail system for students. It is one of the primary ways students receive official university communication such as information about deadlines, major campus events, and announcements.

All UNLV students receive a Rebelmail account after they have been admitted to the university. Students' e-mail prefixes are listed on class rosters. The suffix is always @unlv.nevada.edu. **Emailing within WebCampus is acceptable.**

Final Examinations—The University requires that final exams given at the end of a course occur at the time and on the day specified in the final exam schedule. See the schedule at: <http://www.unlv.edu/registrar/calendars>.

Calendar for Fall 2016

In Class

Assignments Due

August 30 th	What is Design? Introductions & Crewing Information	
September 1 st	Guest Speaker. Chapter 1 lecture	Chapter 1 & 2
September 6 th	Chapter 2 lecture	Pick Groups
September 8 th	Quiz 1 // Chapter 3 lecture	Q1. Chapter 3
September 13 th	Chapter 3 lecture	<i>Bomb-itty</i> paper due
September 15 th	Quiz 2 // Group Meet Up I	
September 20 th	Chapter 4 lecture	Q2. Chapter 4 & 5
September 22 nd	Chapter 5 lecture	
September 27 th	Quiz 3 // Group Meet Up II	Q3. Chapter 6 & 7
September 29 th	Chapter 6 & 7 lecture	
October 4 th	Quiz 4 // Chapter 8 lecture	Chapter 8. Movie/Outside Production Concept paper due
October 6 th	Group Presentation I: Contemporary Play	GP I
October 11 th	Group Presentation I: Contemporary Play	GP I
October 13 th	Chapter 8 lecture	Group Reflection I paper due
October 18 th	Go over midterm study guide (Chapters 1-8)	
October 20 th	MIDTERM	MIDTERM EXAM
October 25 th	Chapter 9 lecture	Chapter 9 & 10
October 27 th	Chapter 10 lecture	
November 1 st	Quiz 5 // Chapter 11 lecture	Q5. <i>Macbeth</i> paper due. Chapter 11 & 12
November 3 rd	Chapter 12 lecture	
November 8 th	Quiz 6 // Group Meet up I	Q6. Chapter 13 & 14
November 10 th	Chapter 13 lecture	
November 15 th	Chapter 14 lecture	
November 17 th	Quiz 7 // Group Meet Up II	Q7
November 22 nd	Chapter 15 lecture	Chapter 15
November 24 th	THANKSGIVING BREAK	
November 29 th	Quiz 8 // Group Meet Up III	Q8
December 1 st	Group Presentations II: Musical	GP II
December 6 th	Group Presentations II: Musical	GP II
December 8 th	Go over final exam study guide	Group Reflection Paper II due
December 13 th	FINAL EXAM from 1pm-3pm	FINAL EXAM. Email <i>Sense & Sensibility</i> paper due

*Schedule is subject to change