These rules will be used for both Tennis Singles and Tennis Doubles competition. Play is governed by USTA rules with the following modifications:

GENERAL INFORMATION
1. All Intramural Sports participants are required to carry his/her UNLV issued RebelCard at all times and must bring the card to all games. Intramural Sports Staff will check all participant IDs with the printed team roster before any player will be allowed to participate.
2. Game rosters will be based on the Individual Entry Form submitted to Intramural Sports before the start of play. Roster additions or changes will not be allowed.
3. Intramural Sports does not take responsibility for injuries that are related to Intramural Sports activities. It is suggested that all participants and spectators acquire health insurance before participating or observing.
4. Team captains are responsible for their team members and fans. Obscene and/or abusive language will not be tolerated. Participants or spectators using obnoxious or foul language will be penalized or result in a team penalty.
5. Please refer to the Intramural Sports Policy Book for complete Intramural Sports requirements and policies.
6. Each player is responsible for providing his or her own racket.
7. Intramural Sports will supply Tennis Balls.
8. SHOES: Everyone entering tennis court must be wearing tennis shoes or athletic shoes approved by the intramural staff! No exceptions! Running shoes are not acceptable shoes. Only non-marking soled shoes may be worn! If you do not have approved shoes you will not be able to enter court or allowed to play! No refunds will be given if you are denied entrance!

GAME INFORMATION
1. Participants are responsible for knowing when they play. Intramural Staff will have a copy of the brackets with times and courts.
2. Winning player is responsible for reporting score to Intramural Staff. If you do not report your score, it will be considered you did not play.
3. If players and teams advance to next round and agree to play game early on an open court, they must first check with intramural staff before play can start.
4. All rules will be followed by the United States Tennis Association.
5. The server is responsible for announcing the score before the service. The server’s score is always called first (example: love-40 is Server love Opponent 40).

LENGTH OF GAME
1. Each match play will consist of a 1 Pro-Set. A Pro-set will be first player to win 7 games, with no tie breaker played.
2. Game is played as normal love-15-30-40-40-deuce (if necessary).
3. Participants must officiate their own matches. If there’s a discrepancy on a call, that serve/point shall be replayed. If the ball contacts anyone during play, the point is awarded to the opposing team.
4. Determine initial serve/end by coin toss, racket flip, paper rock scissors, etc… Switch ends of the court after every odd numbered game. Each game starts with a serve
right to left.

5. If one participant is signed in and ready to play and opponent is not, every 5 minutes will be considered a game and player signed in will win. After 20 minutes from scheduled start time and opponent is not signed in, match is declared forfeit. If neither player is signed in and ready to play at game time, they will be given 15 minutes before a double forfeit is declared.