



16TH INTERNATIONAL CONFERENCE ON GAMBLING & RISK TAKING

"The Eadington Conference"
The Mirage Hotel & Casino
Las Vegas, Nevada | June 6-10, 2016



he UNLV International Gaming
Institute invites paper and symposium
submissions for the 16th International
Conference on Gambling & Risk Taking, which
will be held at The Mirage Hotel & Casino in
Las Vegas, Nevada, June 6–10, 2016.

The conference dates back to 1974, when the founding figure in the gambling field, Dr. Bill Eadington, decided to convene a few dozen thinkers to discuss a topic that had received virtually no research attention. Today, this conference is recognized as the premier gathering of gambling intellectuals in the world.

Held only every three years, this conference convenes academics, researchers, and other experts from all fields, representing a diverse array of disciplines and points of view, to present their latest and most important work. At the last gathering in 2013, more than 450 attendees from 27 countries attended. Don't miss this rare opportunity to share your research, analyses, and theory with this esteemed and multi-disciplinary audience of thinkers.

Papers and proposals for symposium sessions are invited on any topic related to gambling and the commercial gaming industry, including (but not limited to) the following areas:

- Economics of Gambling
- Business Impacts/Analyses
- Criminology/Illegal Gambling
- Social/Community Impacts
- Neurobiology of Gambling
- ♦ Bio-medical Research
- Social and Video Gaming
- Comorbidity and Gambling
- Psychology of Gambling

- History of Gambling
- Treatment/Social Services
- Native American/Aboriginal Industries
- Art and Gambling
- Sports Gambling
- Technology and Society
- Pro Sports and Gambling
- Sociology of Gambling

- Anthropological/Cultural Differences
- Problem/Disordered Gambling
- Mathematics of Gambling
- Gambling in Popular Culture
- Internet/Mobile Gambling
- Gaming Operations Analyses
- ...and much more!

SUBMISSION INSTRUCTIONS

Individuals or organizations wishing to submit a proposed paper or symposium session should send the following information via **http://digitalscholarship.unlv.edu/gaming_institute/**. We encourage proposers to think ambitiously, and to submit their finest, most important work (but please, no more than two submissions per author or group of authors). Submissions will include the following:

- Title of proposed paper or symposium/session
- ◆ An abstract (not to exceed 250 words)
- Author and co-authors' names, addresses, affiliations, and contact information
- ♦ Brief (2–3 paragraph) author biographies, including bibliographies of related work

The information requested for submission should be complete to receive consideration. Submission proposals will be accepted until December 1, 2015. Early submissions are encouraged. Decisions on acceptances will be made by January 10, 2016.

Paper presenters and symposium participants accepted to the program, along with all conference delegates, will be subject to a registration fee. Sessions are 90 minutes long with (typically) three papers per session, and will include a moderator and a Q&A session.

If you have questions regarding a proposal or the conference itself, please contact:

BO J. BERNHARD, PH.D.,

Executive Director, UNLV International Gaming Institute at bo.bernhard@unlv.edu

For more information on the conference, visit our website:

IGI.UNLV.EDU/CONFERENCE



