### TWO INTERNSHIP OPENINGS!

**Posting ID:** 1050816  
**Company:** Scientific Games  
**Company Website:** [www.scientificgames.com](http://www.scientificgames.com)  
**Job Title:** Intern  
**Work Location:** Las Vegas, NV  
**Position Type:** Internship  
**Salary:** N/A  
**College Major(s):** Computer Science  
**College Level(s):** Open

### OVERVIEW

The person in this position, under supervision, is responsible for coordinating projects as assigned. Assists management in meeting project deadline.

### Essential Job Functions:
- Tracks, monitors, and reports project status
- Compiles status and coordinates project schedules
- Coordinates priority issues and expedites or escalates for resolution in a timely manner
- Creates reports as requested by management
- Provides customer service to customers, internal or external
- Reviews accuracy of reports; manages reports sends updates out to appropriate groups
- Performs other duties as assigned

### Qualifications
- No experience necessary

### Education:
- High school diploma or equivalent
- Enrolled in Bachelor’s degree program

### Knowledge, Skills, & Abilities:
- Ability to learn new tools
- Ability to work well with others in a team environment
- Must have excellent communication skills (written and verbal)
- Aptitude for problem solving
- Self-directed, highly motivate, thorough and accurate, ability to work in fast-paced environment and meet deadlines
- Maintains positive attitude towards new challenges and good organizational skills
- Ability to multi-task
- Proficient with Microsoft Office tools

### Physical Requirements:
- None
Work Conditions:
• The work conditions are representative and typical of similar jobs in comparable organizations

Report To:
Ricco Novero (Senior Director) in Game Development

How to Apply:
Send Resumes and Cover Letters to Jolene Pimental at jolene.pimental@scientificgames.com